

Amendments to the Specification:

Please replace the paragraphs from page 3, line 5 through page 4, line 8, with the following rewritten paragraphs:

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According to an aspect of the present disclosure, a gaming apparatus includes a housing, a display unit that is capable of generating video images and mounted in the housing, a touch-sensitive input device disposed overlaying a portion of the display unit, a sensor disposed overlaying a portion of the touch-sensitive input device and having a field of view, a value input device associated with the housing, and a controller disposed in the housing and operatively coupled to said display unit, said touch-sensitive input device, said sensor and said value input device, said controller ~~comprising~~ including a processor and a memory operatively coupled to said processor. The controller is programmed to allow a person to make a wager, to cause a first video image to be generated on said display unit, said first video image representing a game and including at least one user input area, to determine a value payout associated with an outcome of said game, to cause a second video image to be generated on said display unit, said second video image being larger than the field of view of the sensor, having a spatial relationship to the at least one user input area of the first video image and including a plurality of regions each having at least one unique characteristic relative to the other regions of the plurality of regions, the plurality of regions with at least one target region, to receive a signal from the sensor associated with the at least one unique characteristic of at least one of the plurality of regions within the field of view of the sensor, and, if the signal received from the sensor is not associated with the at least one unique characteristic of the at least one target region, to alter the position of the first and second video images relative to the sensor.

According to another aspect of the present disclosure, a method includes allowing a person to make a wager, causing a first video image to be generated on a display unit, said first video image representing a game and including at least one user input area, and determining a value payout associated with an outcome of said game. The method also includes causing a second video image to be generated on said display unit, said second video image being larger than a field of view of a sensor, having a spatial relationship to the at least one user input area of the first video image and including a plurality of regions each having at least one unique characteristic relative to the other regions of the plurality of regions, the

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plurality of regions with at least one target region, receiving a signal from a sensor associated with the at least one unique characteristic of at least one of the plurality of regions within the field of view of the sensor, and altering the position of the first and second video images relative to the sensor, if the signal received from the sensor is not associated with the at least one unique characteristic of the at least one target region.

Please replace the Abstract with the following rewritten paragraph:

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A gaming apparatus is provided, including a housing, a display unit that is capable of generating video images and mounted in the housing, a touch-sensitive input device disposed overlaying a portion of the display unit, a sensor disposed overlaying a portion of the touch-sensitive input device and having a field of view, a value input device associated with the housing, and a controller disposed in the housing and operatively coupled to said display unit, said touch-sensitive input device, said sensor and said value input device, said controller ~~comprising~~ including a processor and a memory operatively coupled to said processor. The controller is programmed to allow a person to make a wager, to cause a first video image to be generated on said display unit, said first video image representing a game and including at least one user input area, to determine a value payout associated with an outcome of said game, to cause a second video image to be generated on said display unit, said second video image being larger than the field of view of the sensor, having a spatial relationship to the at least one user input area of the first video image and including a plurality of regions each having at least one unique characteristic relative to the other regions of the plurality of regions, the plurality of regions with at least one target region, to receive a signal from the sensor associated with the at least one unique characteristic of at least one of the plurality of regions within the field of view of the sensor, and, if the signal received from the sensor is not associated with the at least one unique characteristic of the at least one target region, to alter the position of the first and second video images relative to the sensor.